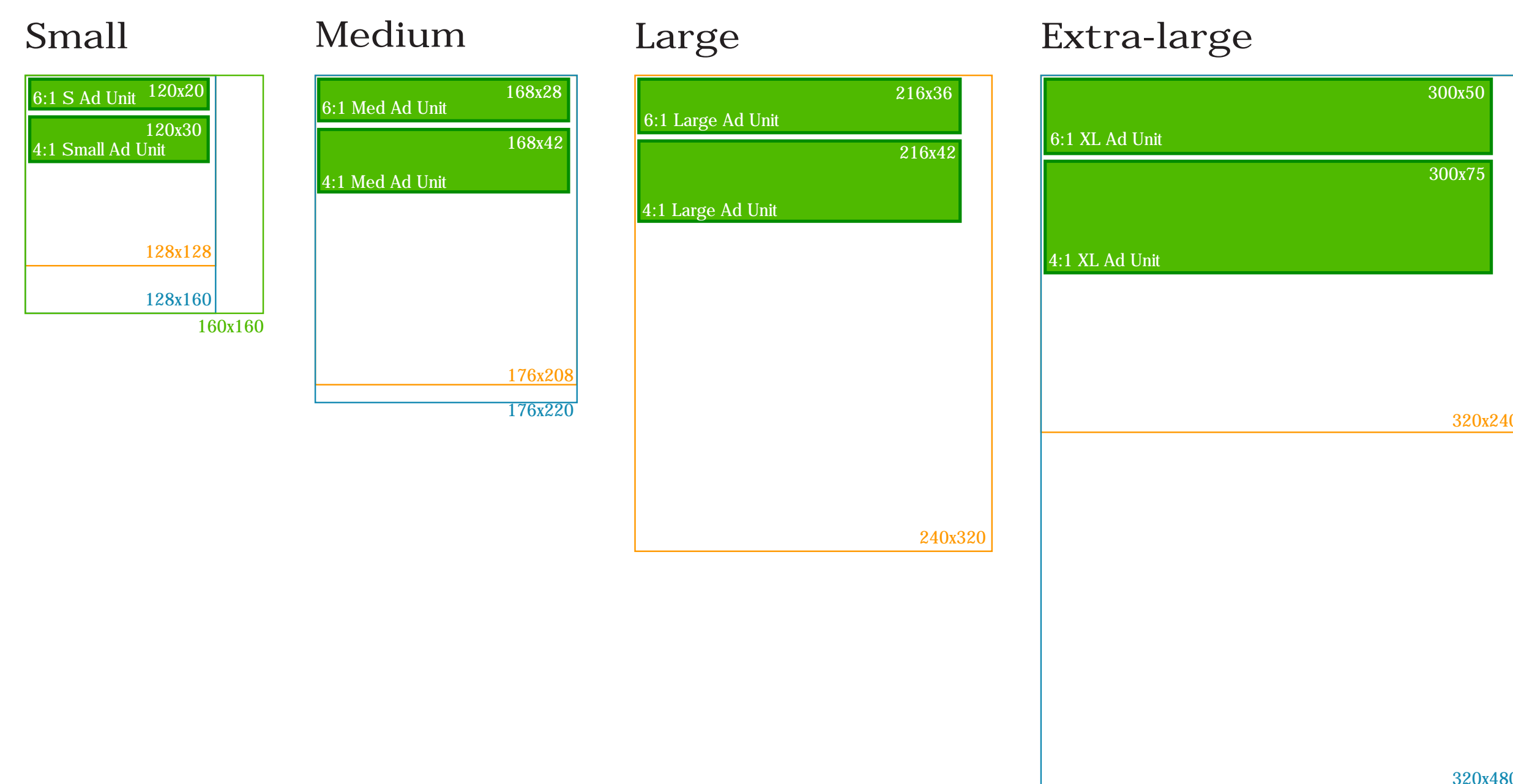


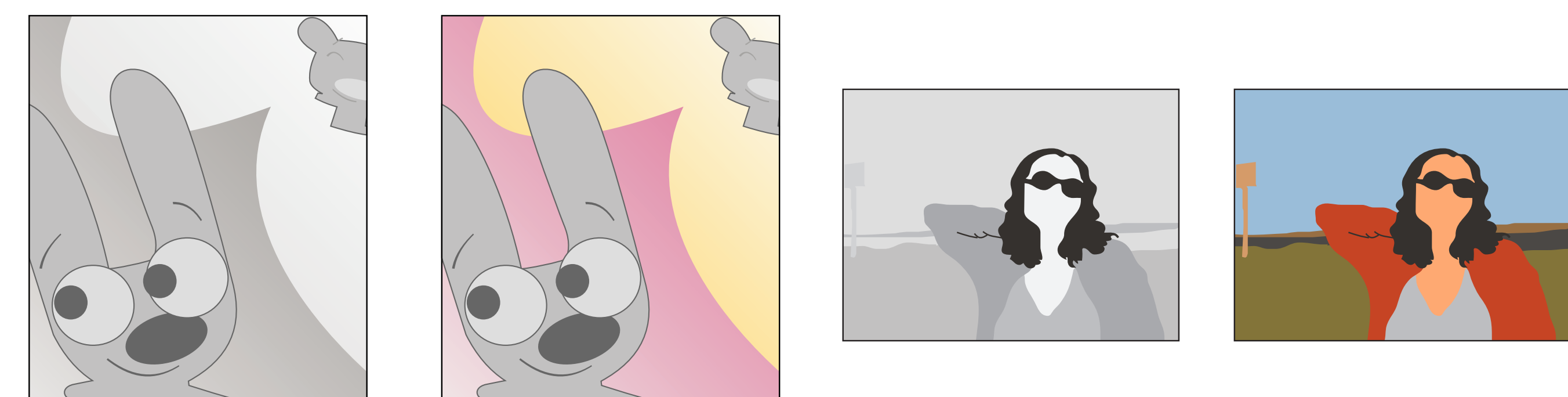
Advertising

MMA standard ad unit sizes

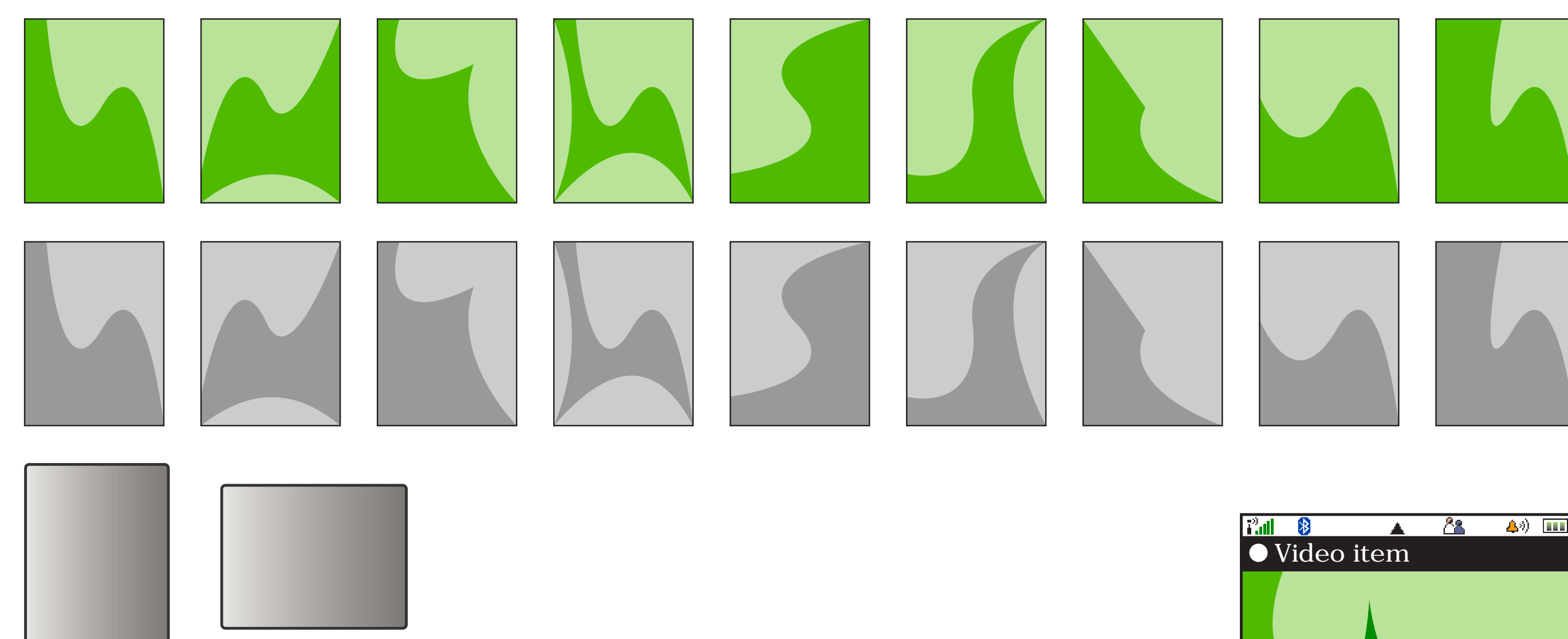


Images and Video

Resize and crop as needed.



Above two are Derived from some Hallmark characters. All other items created by Little Springs.

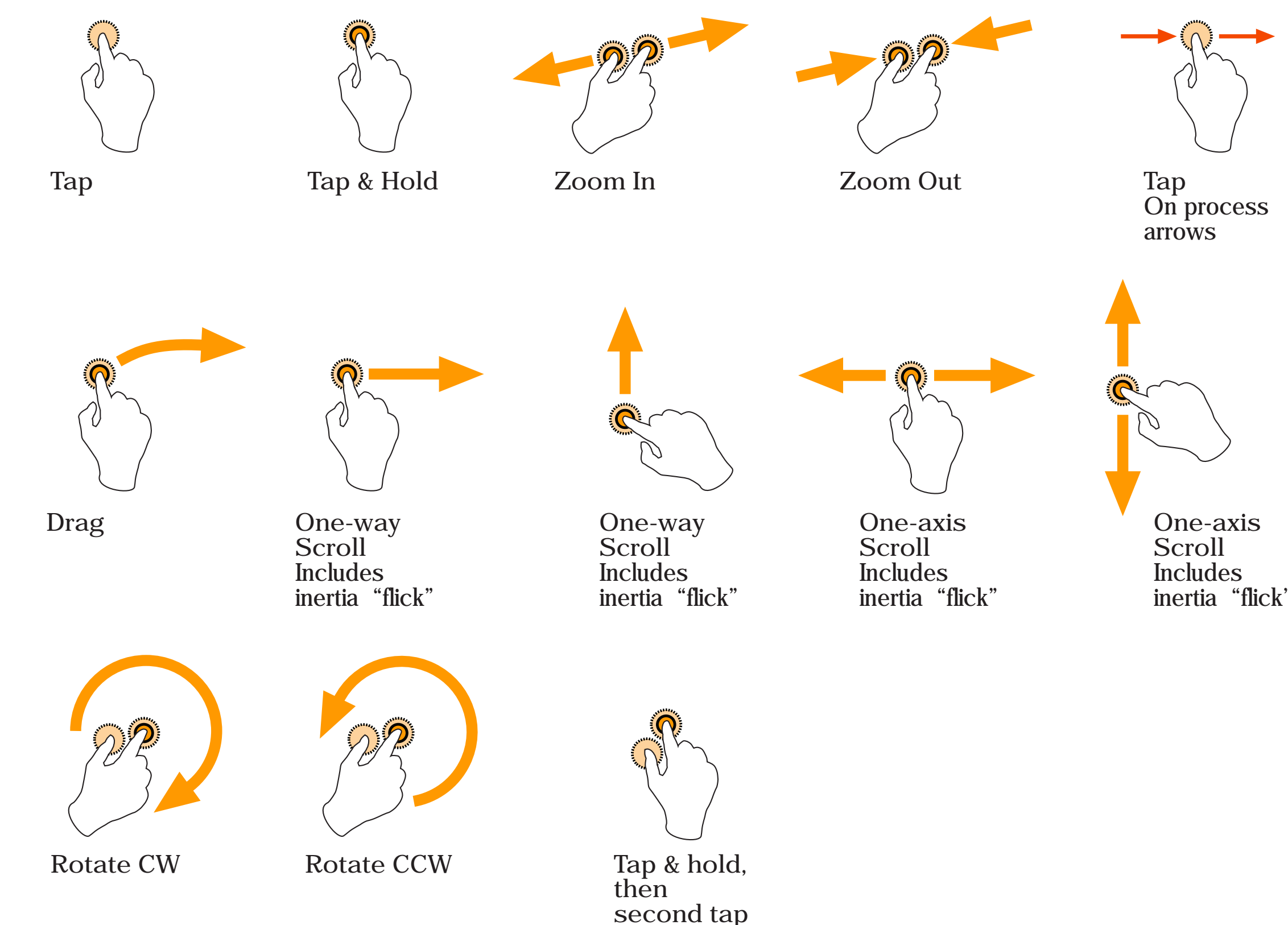


Actions and Gestures

Used on a wireframe or between frames of a flow-charted UI diagram (with the darker arrows as in the one example) to indicate the action undertaken. Action labels are often examples of the most common state. Clearly, pinch can perform actions other than zoom. Label appropriately.

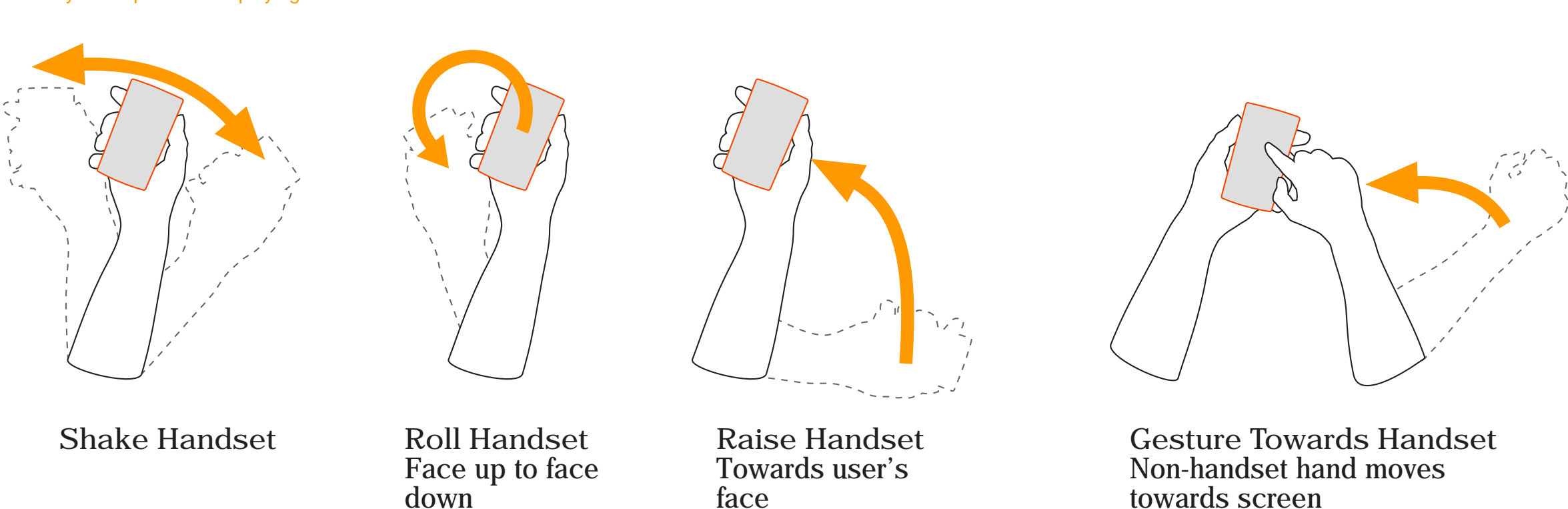
Finger (on-screen) Gestures

Inspired by Kicker Studio, drawn by Little Springs Design. When overlaid on a design, make sure the outer dot size corresponds to a 90th percentile user finger-tip size.



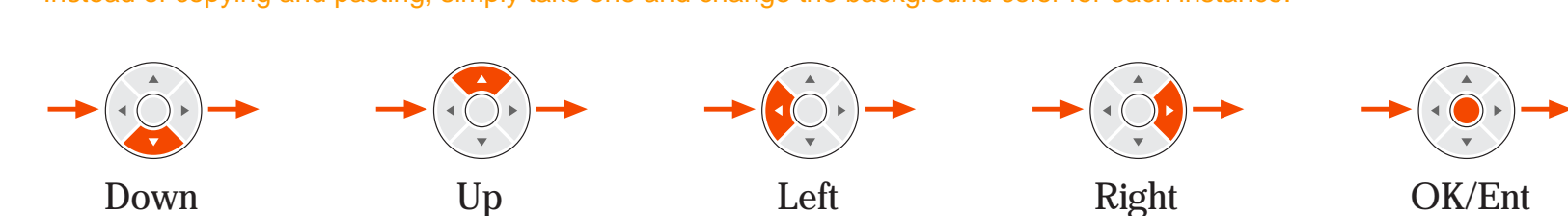
Hand, Arm or Device Gestures

Not yet completed. Just playing with them now.



Key Actions

Instead of copying and pasting, simply take one and change the background color for each instance.



Annotation & Flow Charting

